Course Semester 3 Catalog Content Introduction to C++ and data structures, Pointers, arrays and structures, Stacks and queues, Linked lists, Binary trees, Binary Search Trees, AVL trees, Priority queues, B-trees, Graphs, Hashing Textbook Data Structures with C++, William Ford and William Topp, 1996. Supplementary Textbooks Data Structures and Algorithms in C++ 2nd Edition by Michael T. Goodrich, Roberto Tamassia , David M. Mount, 2011. Data Structures and Algorithms in Java 2nd Edition by Robert Lafore, 2002. 6 Prerequisites of the Course (Attendance Requirements) BM102 Computer Programming II (Attendance Requirements) Type of the Course English Course Objectives To teach the basics of data structures, how to select suitable data structures for efficient solutions 1. Defining and manipulating variables using pointers 2. Developing and using the linked lists 3. Developing and using the gueues 4. Understanding the trees of indexing 5. Developing and using the indexing 5. Developing and using the gueues 4. Understanding the trees of indexing 5. Developing and using the gueues 4. Understanding the trees of indexing 5. Developing and using the gueues <th></th> <th>Course Description Form</th>		Course Description Form
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Textbook Data Structures and Algorithms in C++ 2nd Edition by Michael T. Goodrich, Roberto Tamassia , David M. Mount, 2011. Data Structures and Algorithms in Java 2nd Edition by Robert Lafore, 2002. Credit 6 Prerequisites of the Course (Attendance Requirements) BM102 Computer Programming II Type of the Course (Attendance Objectives) Compulsory Instruction Language English Course Objectives 1. Defining and manipulating variables using pointers 2. Developing and using the linked lists 3. Developing and using the fue structures and indexing 5. Developing and using the trees tructures and indexing 5. Developing and using the rese 6. Using stacks in problem solving	Catalog Content	structures, Stacks and queues, Linked lists, Binary trees, Binary
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Instruction Methods The mode of delivery of this course is face to face.	Course Learning Outcomes	 Developing and using the linked lists Developing and using the queues Understanding the tree structures and indexing Developing and using the trees
	Instruction Methods	The mode of delivery of this course is face to face.

	1. Week: Introduction to C++ and data structures
	2. Week: Pointers, arrays and structures
Weekly Schedule	3. Week: Stacks and queues
	4. Week: Stacks and queues cont.
	5. Week: Linked lists
	6. Week: Linked lists cont.
	7. Week: Binary trees
	8. Week: Binary trees cont.
	9. Week: Binary Search Trees
	10. Week: AVL trees
	11. Week: Priority queues
	12. Week: B-trees
	13. Week: Graphs
	14. Week: Hashing

Teaching and Learning Methods (These are examples. Please fill which activities you use in the course)	Weekly theoretical course hours: 3 Reading Activities Internet browsing, library work Designing and implementing materials Preparation for Midterm and Midterm Exam Final Exam and Preparation for Final Exam			
		Numbers	Total Weighting (%)	
	Midterm Exams	1	40	
	Assignment	2	10	
	Application			
Assessment Criteria	Projects			
	Practice			
	Quiz	4	10	
	Percent of In-term		60	
	Studies (%)			
	Percentage of Final		40	
	Exam to Total Score (%) Attendance			
	Attenuance			

		Activity	Total Number of Weeks	Durati (weekly hour)				Per W	otal riod ork oad	
	Week	ly Theoretical Course	14	3			4	12	Jau	
		ly Tutorial Hours								
		ng Tasks	14	2			2	28		
	Studi	-	14	2				28		
		rial Design and	14	2				28		
		ementation								
Workload		rt Preparing								
· · · · · · · · · · · · · · · · · · ·		ring a Presentation		-						
		ntations erm Exam and	2	6				12		
		ration for Midterm	2	6				12		
	Exam						-	0		
	for Fi	Exam and Preparation nal Exam	2	6				12		
	Other	(should be								
		asized) Workload						50		
		Workload / 25						5		
		se Credit (ECTS)						, 5		
						T	$^{\perp}$			
	No	Program Outcomes			1	2	3	4	5	
	1	Sufficient knowledge on							Х	
		and computer engineering theoretical and practical								
		areas to model and solve	-							
Contribution Level Between Course Learning	2	Ability to identify, defin						1	Х	
Outcomes and Program Outcomes		complex engineering pro	-							
		choose and apply approprise modelling methods for the second seco	•	and						
	3	Ability to design a comp		ocess,				+		
		device, software, algorit	•							
		realistic constraints and								
		certain requirements; ab design techniques for thi		odern						
	4	Ability to choose, develo		lern				+		
		techniques and tools nec		neering						
		applications; ability to e	ffectively use							
	5	computing technologies Ability to design and im	plement system	1s or		╞	\vdash	+	-	
	5	experiments to solve eng								
		collect and interpret data		d						
		analyze the results of so Ability to work effective		nlinory		-		+		
	6	and interdisciplinary tea								
	7	Ability to efficiently pre		-		\vdash	┢	+		
		interpret reports	-							
	8	Ability to make presenta						T		
		effective verbal and writ Turkish and English	ten communica	ation in						
	9	Awareness of the necess	ity of lifelong			┢	┢	+	-	
	9	learning; ability to acces		follow						
		scientific and technologi	-	nts;						
		ability to perpetually ren				<u> </u>	-	_		
	10	Awareness of profession responsibility, ability to		ce with						
		ethical principles	are in accorda			1	1		1	

	11 Ability to apply knowledge on project management, risk management and change management 12 Awareness of entrepreneurship and innovation, ability to design and build sustainable systems
	13 Ability to devise local and global solutions to contemporary issues considering the effects of engineering applications on health, environment and security
	14 Awareness of the legal consequences of engineering solutions
	Ability to apply knowledge on software development process and documentation rules
	16 Knowledge on standards used in engineering applications
	Awareness of occupational health and security, information security and privacy
The Course's Lecturer(s) and Contact Information	Assoc. Prof. Dr. Murat HACIÖMEROĞLU murath@gazi.edu.tr